

Application of the MCS Algorithm for Antenna Optimisation

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Abstract—Key aspects of optimization algorithms when applied to challenging antenna design problems are reviewed. As an example of such an algorithm, the Multi-level Coordinate Search (MCS) global optimization algorithm is highlighted as a good candidate algorithm. We present two comparisons which illustrate that MCS can be beneficial compared local-search algorithms as well as other popular global algorithms.

I. Introduction

In the design of antennas for modern communication systems, the use of optimization algorithms is an almost ubiquitous part of the work flow. When choosing between different optimization algorithms, engineers much make a number of choices in order to balance computational resources with the improvement of the achieved performance of the resulting optimized system.

In this paper, we discuss some of the considerations that should be behind the choice of an optimization algorithm, and then highlight one algorithm which can be appealing in many cases: The Multi-level Coordinate Search [1] algorithm.

The optimization problem that is solved in the present paper can be expressed as computing the solution \mathbf{x}^* of the following mathematical problem

$$\begin{aligned} \mathbf{x}^* = \arg \min_{\mathbf{x}} \quad & \max(\mathbf{r}(\mathbf{x})) \\ \text{s.t.} \quad & \mathbf{l} \leq \mathbf{x} \leq \mathbf{u} \end{aligned} \quad (1)$$

In words, we seek the set of N parameter values given by the vector \mathbf{x}^* (e.g., focal length of a reflector antenna or excitation coefficients of an array) that minimizes the maximum of M residuals $\mathbf{r}(\mathbf{x}^*)$ (e.g., requirements to the far-field pattern and reflection coefficients). The parameter values have to fulfill the condition that they are larger than or equal to the corresponding elements in the vector \mathbf{l} and smaller than or equal to the corresponding elements in \mathbf{u} .

II. Considerations When Choosing Algorithms

When faced with a specific optimization problem, the engineer should among other things consider the following aspects:

- Will a local optimum be sufficient, or is a global optimum necessary, in spite of the often greatly increased computational effort?
- Is the quality of the starting guess good enough to trust that a sufficiently good optimum can be found by a local algorithm?

Several local algorithms for (1) exist, both general-purpose algorithms such as Nelder-Mead and BFGS-type methods as well as custom-tailored algorithms for the Min-Max formulation such as [2]. However, if a global optimum is deemed worthwhile, or if a good starting guess cannot be found, those algorithms will generally not provide sufficient performance, and global algorithms must be considered—if the number of variables is modest, say, $N \lesssim 10$.

A very large number of global optimization algorithms exists. In the mathematical literature, the main discerning feature between global algorithms is the balance between exploration (the tendency to explore the entire domain of the function) and exploitation (the aggressiveness when finding something that looks like a local minimum). Algorithms like Genetic Algorithms, Simulated Annealing e.t.c., lean towards exploration which carries with it a promise of avoiding local minima, but also gives a high number of function evaluations.

III. The MCS Algorithm

In this paper, we will demonstrate the capabilities of the Multi-level Coordinate Search (MCS) [1] algorithm. The algorithm is a method of combining heuristics along each variable that is being optimized, in order to act as a preprocessor for a local optimization algorithm. Thus, MCS attempts to find one or more points that seem to be good places from where to start a local optimization, whilst ensuring that the domain of the function is reasonably well explored. By applying this methodology, MCS leads to a slightly poorer exploration than e.g. Genetic Algorithms [3], but is still able to provide good candidates for local algorithms at a fraction of the computational resources required by most other global algorithms.

MCS works by conducting a series of so-called "sweeps", each of which perform a hierarchical partitioning (the "Multi-level" part of the MCS name) of the domain specified by the lower and upper bounds \mathbf{l} and \mathbf{u} . The partitioning is performed along the coordinate axis, and the decision on which part of the domain to partition is made based on quadratic interpolation models along the axis, as well as a set of heuristics that indicate where to expect the greatest function improvement. At the end of each such sweep, if deemed relevant by the MCS algorithm, a local search is started using any local algorithm. In

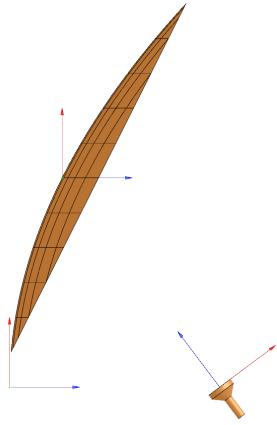


Fig. 1. The initial configuration of the antenna system.

our case, we generally find that such local searches are started close to a good optimum, and therefore we choose an accurate optimization algorithm, such as the Min-Max described in [4] or a simple derivative-free algorithm based on [5] with some modifications, as the local algorithm.

IV. Results

To set up a simple test case, we consider a reflector system design, where the beam needs to be scanned slightly relative to a simple canonical system.

The initial configuration is shown in Fig. 1. It consists of an offset circular parabolic reflector with a diameter of $D = 1$ m. The feed is a corrugated horn operating at $f = 12$ GHz, placed 0.6 m away from the reflector along the rotation axis of the system, and the clearance between feed and the bottom edge of the reflector is 0.1 m. The feed is simulated by applying the Method of Moments in TICRAs software ESTEAM [6], and the reflector is simulated using Physical Optics (PO) augmented by the Physical Theory of Diffraction (PTD) using GRASP [6] - the reflector could also be simulated using full-wave methods, but is not necessary due to the accuracy of the PO/PTD implementation in GRASP.

A. Four degrees off-axis

We now demand that the peak directivity of the system is moved 4° off-axis by applying the optimization methods implemented in GRASP, and as a first case, we allow the optimizer to vary the position of the feed in the focal plane, attempting to maximize the directivity at 4° off-axis. We compare the performance of the local Min-Max algorithm in GRASP [4] with the performance of MCS with a derivative-free algorithm as the local algorithm. The comparison is shown in Tab. I.

As the table shows, the Min-Max algorithm rapidly reaches a local minimum, as one of the side-lobes of the nominal pattern is near the 4° direction. For MCS, a much better result is achieved, successfully moving the peak of the pattern. The resulting original and scanned pattern is shown in Fig. 2. The performance of MCS is also better

TABLE I

Results from the optimization algorithms for Case A, scanning 4° . The directivity at $\theta = 4^\circ$ is 11.12 dBi at the beginning of the optimisation (feed in the focal point).

	Min-Max	MCS	CMA-ES	GA
Evaluations	23	123	501	140
Directivity at $\theta = 4^\circ$ [dBi]	11.35	38.77	25.02	14.04

TABLE II

Results from the optimization algorithms for Case B, scanning 8° . The directivity at $\theta = 8^\circ$ is -11.82 dBi at the start of the optimisation (feed in the focal point).

	Min-Max	MCS	CMA-ES	GA
Evaluations	44	359	1001	310
Directivity at $\theta = 8^\circ$ [dBi]	-1.94	36.42	33.44	15.56

than two other popular global solvers, the Covariance Matrix Adaptation Evolution Strategy (CMA-ES) and an implementation of a Genetic Algorithm (GA). The scan loss is about 1 dBi.

B. Eight degrees off-axis

We then move on with a second example, tilting the beam further, asking for peak directivity 8° off-axis. Here, the original beam directivity is -11.82 dBi, indicating a near-null value as can be seen in the black curve in Fig. 2. As optimization variables, we allow the feed to be moved in the focal plane as before, but also allow rotation of the feed in all three axis, for a total of 5 variables.

We then again compare the performance of the Min-Max algorithm with the performance of MCS. The comparison is shown in Tab. II. This time, Min-Max achieves an improvement of about 10 dBi relative to the starting position, but does not succeed in fully rotating the main beam to 8° off-axis. The main reason for this is the presence of multiple side lobes between the starting direction of the main beam ($\theta = 0^\circ$) and the proposed

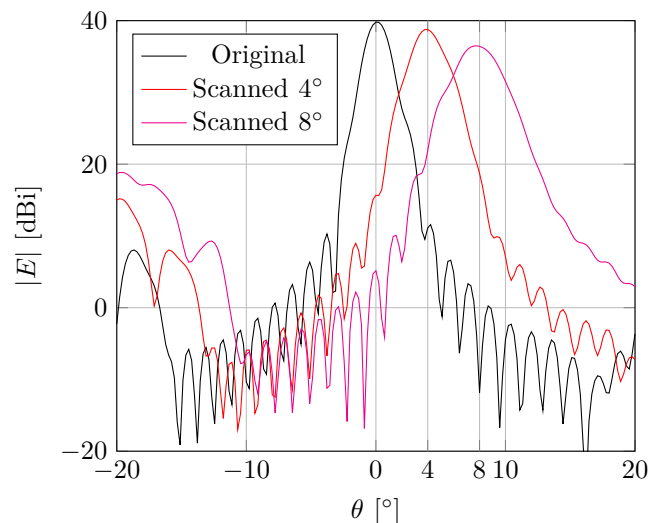


Fig. 2. The beam for the original system showed in black, along with the scanned beams.

direction of $\theta = 8^\circ$. For a gradient-based algorithm, such as the Min-Max algorithm, it is very difficult to go through a region like that in the solution space without getting trapped in a local minimum.

GA also fails, and CMA-ES manages a reasonable result, albeit requiring 1001 function evaluations. MCS, however, succeeds in scanning the beam the full 8° and requires only 359 evaluations.

V. Conclusion

The MCS algorithm was compared with the gradient-based Min-Max optimisation algorithm and the two global optimisation algorithms GA and CMA-ES using two different cases, both based on beam scanning. The MCS algorithm was found to perform better than the three other algorithms in both cases – both in terms of the achieved results and in terms of the required number of function evaluations.

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